Tuesday: “Exploring the interdisciplinarity”

09:00 Welcome: idea of the seminar
09:10 Short intro: “my artifact and I”
10:00 **Pablo Gervás**: Open challenges in computational storytelling

10:30 Coffee break

11:00 **João Miguel Cunha & Amilcar Cardoso**: Conceptual Blending and Visual Blending
11:20 **Christian Guckelsberger**: The notion on intentionality in CC
11:40 **Tony Veale & Phillipp Wicke**: Story-telling with Alexa and NAO

12:15 Lunch

14:00 **Leonid Berov**: How computational plot generation can contribute back to narrative theory
14:20 **Mark Finlayson**: Propp’ morphology of the folk tale + NLP for narrative
14:40 **Thierry Declerck**: Multilingual Ontologies for the Representation and Instantiation of Annotation Schemes for Folk Tales
15:10 **Nils Reiter & Evelyn Gius**: Adaptation of the shared task format for the digital humanities

15:30 Coffee break

16:00 **Jonas Kuhn**: Overview of relevant work
16:20 **Fotis Jannidis**: Computational literary studies
16:40 Info on Day 2: Building groups and first sniff at group members

18:00 Dinner
Wednesday: “Discussion Wednesday”

09:00 Manuel Portela: *The LdoD Archive as a creative textual environment and a model of literary performativity*

09:20 Rafael Pérez y Pérez: *Experiences with MEXICA and the social sciences*

09:40 Project team phase I (including coffee)

12:15 Lunch

14:00 Intermediate status report

15:00 Additional project team phase XOR Joint hike (e.g., to Hotel Dagstuhler Hof in Wadern: 2km/30 minutes one-way)

18:00 Dinner

Thursday: Discussion of outcome

09:00 Proposal presentation 1 (with questions from audience)

09:30 Proposal presentation 2 (with questions from audience)

10:00 Coffee break

10:30 Proposal presentation 3 (with questions from audience)

11:00 Proposal presentation 4 (with questions from audience)

11:30 Wrap-up and discussion

12:15 Lunch & goodbye