

Computational Creativity Meets Digital Literary Studies Preliminary Agenda

Tuesday: “Exploring the interdisciplinarity”

- 09:00 Welcome: *idea of the seminar*
09:10 Short intro: *“my artifact and I”*
10:00 **Pablo Gervás**: *Open challenges in computational storytelling*
- 10:30 Coffee break
- 11:00 **João Miguel Cunha & Amilcar Cardoso**: *Conceptual Blending and Visual Blending*
11:20 **Christian Guckelsberger**: *The notion on intentionality in CC*
11:40 **Tony Veale & Phillipp Wicke**: *Story-telling with Alexa and NAO*
- 12:15 Lunch
- 14:00 **Leonid Berov**: *How computational plot generation can contribute back to narrative theory*
14:20 **Mark Finlayson**: *Propp' morphology of the folk tale + NLP for narrative*
14:40 **Thierry Declerck**: *Multilingual Ontologies for the Representation and Instantiation of Annotation Schemes for Folk Tales*
15:10 **Nils Reiter & Evelyn Gius**: *Adaptation of the shared task format for the digital humanities*
- 15:30 Coffee break
- 16:00 **Jonas Kuhn**: *Overview of relevant work*
16:20 **Fotis Jannidis**: *Computational literary studies*
16:40 Info on Day 2: Building groups and first sniff at group members
- 18:00 Dinner

Wednesday: "Discussion Wednesday"

- 09:00 **Manuel Portela:** *The LdoD Archive as a creative textual environment and a model of literary performativity*
- 09:20 **Rafael Pérez y Pérez:** *Experiences with MEXICA and the social sciences*
- 09:40 Project team phase I (including coffee)
- 12:15 Lunch
- 14:00 Intermediate status report
- 15:00 Additional project team phase XOR Joint hike (e.g., to Hotel Dagstuhler Hof in Wadern: 2km/30 minutes one-way)
- 18:00 Dinner

Thursday: Discussion of outcome

- 09:00 Proposal presentation 1 (with questions from audience)
- 09:30 Proposal presentation 2 (with questions from audience)
- 10:00 Coffee break
- 10:30 Proposal presentation 3 (with questions from audience)
- 11:00 Proposal presentation 4 (with questions from audience)
- 11:30 Wrap-up and discussion
- 12:15 Lunch & goodbye