

Dagstuhl Seminar 17382

Approaches and Applications of Inductive Programming

September 17 – 20 2017

<http://www.dagstuhl.de/de/programm/kalender/semhp/?semnr=17382>

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Tentative Schedule

Monday, Sept. 18

- 09:00-09:30 Welcome – Organizers
 Short Introduction – Participants
- 09:30-10:30 Introduction to IP
 Ute Schmid: Inductive Functional Programming
 Stephen Muggleton: Inductive Logic Programming
 Luc De Raedt: Probabilistic ILP
 Rishabh Singh: Programming by Example
- 10:30-11:00 *Coffee Break*
- 11:00-12:15 Short Talks (10-15 min each)
 Richard Evans (Google DeepMind London): Applying ILP to sequence induction tasks (Hofstadter SeekWhence Problems)
 Lidia Contreras-Ochando (Technical University of Valencia): Automating data wrangling using inductive programming with domain-specific background knowledge (with MagicHaskell)
 Andrew Cropper (Imperial College London): Learning higher-order logic programs through abstraction and invention
 Stephen H. Muggleton (Imperial College London): The Draughtsman's Assistant
- 12:15-13:30 *Lunch Break*
- 13:30-15:00 Short Talks
 Fabrizio Riguzzi (University of Ferrara): Probabilistic ILP with SLIPCOVER (Tutorial, 30 min)
 Luc De Raedt (KU Leuven): Learning Constraints (in Tabular Data)
 Michael Siebers (University of Bamberg): Learning to Forget –First Explorations with ProbFoil
 Cesar Ferri Ramirez (Technical University of Valencia): Meta-Learning and security
- 15:00-15:30 Setting Up Discussion Groups
- 15:30-16:00 *Coffee Break*
- 16:00-18:00 Discussion Groups
- 18:00–19:00 *Dinner*
- 19:30-21:00 System Demos I
 (Igor-Seufert, MagicHaskell-Katayama, Prose-Polozov, Slipcover-Riguzzi, TaCLE-deRaedt)

Tuesday, Sept. 19

09:00-10:00 Presentations of Discussion Groups

10:00-10:30 Short Talks

Ute Schmid (University of Bamberg): Human Learning in the Michalski Train Domain
Stephen H. Muggleton (Imperial College London): Towards Ultra-Strong Machine Learning
Comprehensibility of Programs Learned with ILP

10:30-11:00 *Coffee Break*

11:00-12:15 Short Talks

Claes Strannegård (Chalmers University of Technology Göteborg): Learning and decision-making in artificial animals
Elena Glassman (University of California Berkeley): Interacting with Program Synthesis by Example: Designing Around Human Cognition (with PROSE based systems)
David Nieves Cordones (Technical University of Valencia): Learning Procedural knowledge for an automated monitoring system (SUPERVASION project)
Susumu Katayama (University of Miyazaki): A MagicHaskell-based incrementally learning agent

12:15-13:30 *Lunch*

13:30-15:30 *Small Excursion*

15:30-16:00 *Coffee Break*

16:00-17:30 Short Talks

Aws Albarghouthi (University of Wisconsin Madison): The BigLambda Project: Synthesis for Data Analytics
Risgabh Singh (Microsoft Research Redmond): Neural Program Synthesis
Katsumi Inoue (National Institute of Informatics Tokyo): Learning programs from observations
Hila Peleg (Technion Haifa): Programming not only by examples
Sebastian Seufert (University of Bamberg) and Janis Voigtländer (University Duisburg-Essen): Inductive Programming for Bidirectional Transformations – A Case Study with Igor

17:30-18:00 Continuation of Discussion Groups

18:00-19:00 *Dinner*

19:30-21:00 System Demos II

Wednesday, Sept. 20

09:00-10:30 Presentations of Discussion Groups, Formulating Action Points

10:30-11:00 *Coffee Break*

11:00-12:15 Wrapping Up

12:15-13:30 *Lunch*

13:30-15:00 Informal Meetings

Please note:

- For the introductory round no slides need to be prepared: Each participant gives her/his personal background and main research interests.
- Talks are 15 minutes if not noted otherwise.
- Please avoid conference-style talks -- these tend to provide more answers than questions. Bring questions, show current ideas and insights, not all the details (which are better discussed personally by the few people who are really interested).
- Some technical advice: sometimes people's laptop use a much too high resolution when connected to the Dagstuhl projectors. As a result the projector does not produce an image and time is wasted in the chaos that ensues. The best resolution is 1024x768 pixels. Try out your laptop before your talk, or use a memory stick and the computer that is provided in the lecture hall.
- We encourage you to check out the inductive programming website and to give us your input (people, systems, papers, events) to bring the page up to date: <http://www.inductive-programming.org/>