

Monday, 11.07		
9:00-9:30	Workshop Introduction	Organizers pitch to the participants and present the rules of the game
9:30-10:30	Participant Introduction	Participants briefly present their work in 2-3 minutes (one PPT slide)
10:30-10:45	Coffee break	
10:45-12:15	Participant Introduction	dito
12:15-14:00	Lunch break / siesta	
14:00-15:45	Impulse talks	One talk of 30+15, two talks of 15+15
15:45-16:00	Coffee break	
16:00-17:45	Impulse talks	dito
Tuesday, 12.07		
9:00-10:30	Negative results	Participants make short (potentially even informatl) presentations of problems they have tried to solve but could not find a satisfactory solution. Open problems are welcome as well.
10:30-10:45	Coffee break	
10:45-12:15	Negative results	dito
12:15-14:00	Lunch break / siesta	
14:00-15:30	Negative results	dito
15:30-16:00	Building of working groups	The survey is carried out to determine 6 most important "open problems", participants are randomly assigned to working groups.
16:00-16:15	Coffee break	
16:15-18:00	Free time / email duties	
Wednesday, 13.07		
9:00-12:15	Breakout sessions	
12:15-14:00	Lunch break / siesta	
14:00-18:00	Social event	
Thursday, 14,07		
9:00-10:30	Working group presentations	Each group has 15 minutes to present the results followed by a 30 minute plenary discussion
10:30-10:45	Coffee break	
10:45-12:15	Working group presentations	dito
12:15-14:00	Lunch break / siesta	
14:00-15:30	Working group presentations	dito
15:30-15:45	Coffee break	
15:45:17:45	Societal impact of AI security	Podium discussion led by 4 participants, preferably from industry
Friday, 15.07		
9:00-11:00	Wild thoughts about wild patterns	Informal discussion with young researchers
11:00-11:15	Coffee break	
11:15-12:15	Workshop wrap-up and feedback	
12:15-13:00	Lunch	