

Monday, December 14 Rhetorical/linguistic Models Hovy, Slonim	Tuesday, December 15 Computational Models Wachsmuth, Hovy	Wednesday, December 16 Data and Evaluation Gurevych, Stab	Thursday, December 17 Users and Systems Slonim, Rinott, Stein	Friday, December 18 Wrap-up and the Future Stein, Gurevych	
1.1 Introduction & Basics of Rhetoric (8:50–10:20) <ul style="list-style-type: none"> • Short talk: Introduction to the seminar (Gurevych, Hovy, Slonim, Stein) • Long talk: What is argumentation and rhetoric? (Hovy) • Long talk: What is debating technologies? (Slonim) • Discussion: The conceptual structure of a debating machine: What capabilities are required? (Slonim) 	2.1 Argument Mining and Generation (8:50–10:20) <ul style="list-style-type: none"> • Long talk: Identification of argument units and relations (Habernal, Stab) • Short talk: Evidence detection (Alzate) • Short talk: Claim generation (Bilu) • Outlook: Connections between semantic and argumentative relations, etc. (Dagan) • Discussion: Coverage and reliability of state-of-the-art argument mining and generation (Wachsmuth) 	3.1 Unshared Task (8:50–10:20) <ul style="list-style-type: none"> • Unshared task: Introduction (Gurevych, Habernal) • Unshared task: Hands-on (all participants) • Discussion: Presentation and discussion of the results of the unshared task (Habernal) 	4.1 User, Context & Visualization (8:50–10:20) <ul style="list-style-type: none"> • Long talk: Detecting and generating personality in verbal and non-verbal behavior (Daelemans) • Short talk: Emotions in argumentation (Cabrio) • Outlook: Social context of debaters, etc. (Prakhabaran) • Short talk: Communication of debate aspects to different audiences (Plüss) • Discussion: Debate and argument visualization (Plüss) 	5.1 Research Agenda: The Vision (8:50–10:20) <ul style="list-style-type: none"> • Long talk: Summary of results from all sessions (Al-Khatib, Wachsmuth) • Discussion: Revisiting the relations between argumentation mining and debating technologies (Gurevych) • Long talk: Overview of topics for the research agenda (Stein) • Discussion: A roadmap for research (Stein) 	
Coffee break (10:20–10:40)		Coffee break (10:20–10:40)		Coffee break (10:20–10:40)	
1.2 Argument Structure (10:40–12:10) <ul style="list-style-type: none"> • Long talk: Basics of argument structure, including terminology, definitions, popular schemes, and models (Hirst) • Short talk: The role of evidence in debates (Rinott) • Short talk: Discourse structure vs. argument structure (Stede) • Discussion: What argument representation capabilities would an automated debating machine need? (Reed) 	2.2 Grounding & Reasoning (10:40–12:10) <ul style="list-style-type: none"> • Long talk: Textual entailment and argumentation networks (Teufel) • Short talk: Analogies as a base for knowledge exchange and argumentation (Balke) • Demo or outlook: Paraphrasing (Stein) • Outlook: Aligning units across documents, discovering enthymemes, constructing argument graphs, dialog structure, standard representation, etc. (Hovy) • Discussion: The need for logic and AI in debating technologies (Hou) 	3.2 Data & Evaluation (10:40–12:10) <ul style="list-style-type: none"> • Long talk: Existing resources (Stab, Habernal) • Short talk: The web as a corpus of argumentation (Al-Khatib) • Short talk: Past, present, and future of the argument web (Reed) • Demo: Argotario – A game for collecting arguments (Habernal) • Discussion: Requirements, challenges, visions (Balke, Gurevych) 	4.2 Retrieval & Applications (10:40–12:10) <ul style="list-style-type: none"> • Long talk: Debating-oriented information retrieval (Fuhr) • Short talk: Argument relevance (Stein, Wachsmuth) • Short talk and demo: The dialogue game execution platform (Reed) • Outlook: Detecting argumentative parts of articles, domain robustness, need for NLP within retrieval, etc. (Schütze) 	5.2 Planning the Future (10:40–11:40) <ul style="list-style-type: none"> • Organization: Planning of report document (Al-Khatib, Wachsmuth) • Discussion: Establishing a debating technologies research community (Gurevych, Stein) • Organization: Planning of a next meeting and closing (Gurevych, Stein) 	
Lunch (12:15–13:00)		Lunch (12:15–13:00)		Lunch (12:15–13:00)	
1.3 Post-lunch walk or free time (13:00–14:00)	2.3 Post-lunch walk or free time (13:00–14:00)	3.3 Trip to Trier christmas market (13:00–18:00)		4.3 Break-out Session, part 1 (13:00–15:30) <ul style="list-style-type: none"> • Organization: Planning of working groups on specific topics (Rinott, Slonim) • Group work: Some working groups predefined (e.g., quality, dialogue systems, visualizations), others specified during the seminar (all participants) 	5.3 Departure
1.4 Points of View in Argumentation (14:00–15:30) <ul style="list-style-type: none"> • Long talk: Rhetoric, bias, and reasoning in scientific argumentation (De Waard) • Short talk: Opinions and why they differ from sentiment (Hovy) • Discussion: Representing and managing multiple perspectives computationally (Hovy) 	2.4 Argumentation Analysis (14:00–15:30) <ul style="list-style-type: none"> • Long talk: Analysis of stance and argumentation quality (Wachsmuth) • Short talk: Argumentation schemes (Hirst) • Short talk: Expertise detection and generation (Hovy) • Outlook: Argumentative zoning, logical correctness, debating strategies, etc. (Wachsmuth) 				
Coffee break (15:30–16:00)		Coffee break (15:30–16:00)		Coffee break (15:30–16:00)	
1.5 From Argumentation Mining to Debating Technologies (16:00–17:00) <ul style="list-style-type: none"> • Short talk: A brief introduction to argument(ation) mining (Gurevych) • Discussion: The intimate relations of argument(ation) mining and debating technologies (Gurevych) 	2.5 Humans vs. Machines (16:00–17:00) <ul style="list-style-type: none"> • Discussion: Potential and limitations of debating technologies (Allwood) 			4.4 Break-out Session, part 2 (16:00–17:00) <ul style="list-style-type: none"> • Short talks: Presentation of results of all working groups for all participants (ad-hoc selected participants) 	
Dinner (18:00–19:00)		Dinner (18:00–19:00)		Dinner (18:00–19:00)	
1.6 Traditional mock debate (19:30–21:00) <ul style="list-style-type: none"> • Division into four groups + two moderators • Manual preparation for two debates • Debates with a break in-between 	2.6 Technology-based mock debate (19:30–21:00) <ul style="list-style-type: none"> • Division into four groups + two moderators • Preparation for two debates based on IBM Research Engine • Debates with a break in-between 	3.4 Annotation game / Free discussion (19:30–21:00) <ul style="list-style-type: none"> • Argotario annotation game (Habernal) 	4.5 Movie / Games / Free time (19:30–21:45) <ul style="list-style-type: none"> • Movie: The Great Debaters 		